

- 1. Each team shall comprise of 6 players
- 2. Matches shall consist of 6 singles and 3 pairs
- 3. Matches will commence at 8pm but no later than 8.30pm
- 4. The order of play will be agreed by team captains before the start
- 5. A team may on occasions comprise of 5 players. On such occasions players will 'double' up to ensure that all game are completed. **The substitute 'singles' player will be nominated by the opposing captain.** The 'doubles' player will be decided by a draw supervised by the two captains. No player may 'double up' more than once in any match
- 6. Up to three substitutes may be used. Substitutes can only be introduced between the Singles and the Doubles. The Opposing captain must be notified of any changes prior to the commencement of the Doubles
- 7. The first 'break off' will be decided by a toss of a coin. The winner of the toss will have the option to put their opponent in first. Subsequently the 'break off' will alternate
- 8. The team not breaking off will provide a referee
- 9. The home club will pay for all games. Except for cup matches when all costs (including food) will be split 50-50.
- 10. The APFSCIL Pool League will operate under EPA (old) rules
- 11. Rules 1 - 6 may be varied/alterd/suspended with the prior agreement of both captains to suit local requirements/circumstances
- 12 Coaching during games is not permitted. However during doubles games the two participating players may discuss tactics/strategies only between themselves and only between breaks
- 13. One point is awarded for each game won and a further two points are awarded to the match winner